

# Calvin Houle

## 2D Animator

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### PROFILE

Versatile animator specializing in 2D character animation and visual effects. Team collaborator and experienced project manager.

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### EXPERIENCE

**2D Animator** | StudioX (2024-2025)

Rough to clean animation, storyboarding, and editing under a tight deadline performing various team roles.

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### PROJECTS

**2D Animator/Director** | *The Lake* Animated Short Film (2025)

- Directed, conceptualized, storyboarded, and traditionally animated using ToonBoom Harmony and Clip Studio Paint. Animated lead character dialogue and composited final scenes.
- Team collaboration between six animators and illustrators to deliver weekly updates on a tight deadline.

**2D Animator** | *Inseparable* Animated Short Film (2025)

- Storyboarded and animated using ToonBoom Harmony and Clip Studio Paint. Animated emotional character sequence along with effects and debris shots. Compositor for final scenes.
  - Team collaboration between seven animators and illustrators to deliver weekly updates on a tight deadline.
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### EDUCATION

**Bachelor of Fine Arts in 2D Animation** | Academy of Art University (2026)

### TOOLS

ToonBoom Harmony  
Adobe Animate  
Clip Studio Paint  
Photoshop  
After Effects  
Premiere Pro  
DaVinci Resolve

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### AWARDS

**First Place, Animated Short Film**

Spring Show Exhibition (2025)

*Inseparable*

**Best of Show**

Afterimage Animation Festival (2025)

*Inseparable*

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### SKILLS

2D Animation  
3D Animation  
Compositing  
Storyboarding  
Illustration

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### CONTACT

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